Topic: How can air make a toy move?

Year LKS2

**Strand: Mechanical Product** 

#### What should I already know?

- Wheels need to be round to rotate and move.
- For a wheel to move it must be attached to a rotating axle.
- An axle moves within an axle holder which is fixed to the vehicle or toy.
- The frame of a vehicle (chassis) needs to be

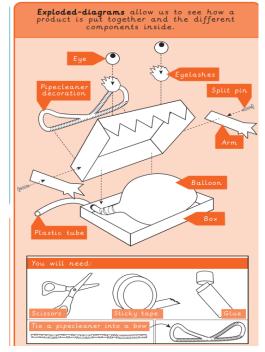
#### What will I know by the end of this unit?

- That mechanisms are a system of parts that work together to create motion.
- That a pneumatic system can be used as part of a mechanism.
- Pneumatic systems are used in a range of everyday objects.

### Design Technology: Skills and Enquiry

- How does air make components move?
- How can we force air over a distance to create movement?
- How do we design and assemble appropriate 'housing' for the pneumatic system to create the desired motion?
- How do I communicate my ideas clearly?

# Design



## What will I be able to do by the end of this unit?

- Draw accurate diagrams with correct labels, arrows and explanations.
- Correctly identify definitions for key terms.
- Identify five appropriate design criteria.
- Communicate two ideas using thumbnail sketches.
- Communicate and develop one idea using an exploded diagram.
- Select appropriate equipment and materials to build a working pneumatic system.

Vocabulary	
Exploded diagram	A diagram showing all the parts of the product-internal and external.
function	How something works.
input	The motion used to start the mechanism.
linkage	Lengths of material.
mechanism	The parts of an object that move together.
motion	The movement an object makes when controlled by an input or output.
net	A 2D flat shape that can become a 3D.
output	The motion that happens as a result of starting the input.
pivot	The central point, pin or shaft on which a mechanism turns or swings.
Pneumatic system	A mechanism that runs on compressed air.
Thumbnail sketch	Small drawings to get ideas down on paper quickly.

